

Bridgewater Indoor Golf League

Format:

- 2 person teams
- 9 week league beginning October 10th and concluding December 11th
- Teams may play any day or time during the week
- Tee times **ARE REQUIRED**

League and Simulator Fees:

- League fee of \$100 per team (\$50 per player) must be paid by week 1
- Individual NET competition: \$50 additional entry fee
 - Weekly NET winners – 1st, 2nd and 3rd
 - Overall low NET Champion payout
- Golf Simulator Fees are \$45-non-members, \$35-members per hour
 - 2 people can complete 9 holes in 1 hour
 - Please arrive and be ready to play at your scheduled time
 - Any team not completing play will have their scores averaged out over the remaining holes

League Rules

- Combined NET score of team with max score of quadruple bogey
- ABSOLUTELY NO MULLIGANS. If there is an issue please contact a Bridgewater staff member.
- Each week all teams will compete against each other with points being awarded for lowest score. Exact points will be determined by number of teams.
 - Example: 1st place – 10 pts, 2nd place – 8 pts, 3rd place – 6 pts. Etc.
 - Total points at the end of 9 weeks will determine the final standings.
- Prizes/Payouts at the end of league will be determined by number of teams
- Handicaps will be an average of scores combined through the season. Averages will be calculated for new teams after 1st week and continue to adjust throughout the season. New teams shoot NET Par week 1
- If a team/player knows they will not be available a certain week, they may play their round ahead. NO makeups or player substitutions will be allowed after the scheduled week.

Simulator Rules

- All players must have clean clubs and golf balls before playing. This includes any dirt on the club or ball and also free of any sharpie markings
- If golf shoes are worn, they must be clean and free of any dirt, mud or grass
- No food or drink in hitting area
- Any conduct determined to be dangerous or inappropriate will not be tolerated