

Bridgewater Indoor 2-man Scramble League

Format:

- 2 person teams
- 9 week league beginning October 10th and concluding December 11th
- Teams may play any day or time during the week
- Tee times **ARE REQUIRED**

League and Simulator Fees:

- League Fee of \$100 per player (\$200 per team). Fees MUST be paid by the 1st week. Entry fee includes team skins (gross and net) and end of the year payouts.
- Golf Simulator Fees are \$45-non-members, \$35-members per hour
 - 2 people can complete 9 holes in 1 hour
 - Please arrive and be ready to play at your scheduled time
 - Any team not completing play will have their scores averaged out over the remaining holes

League Rules:

- Format: 2-man Scramble, each team will play against another random team each week.
 - **Points Awarded:**
 - 2 – pts per hole.
 - 2 – pts for NET winner of the match.
 - 4 – pts for scoring lower than your team average.
- Team averages will be 100% of total score. Averages will be calculated for new teams after 1st week and continue to adjust throughout the season. New teams shoot NET Par week 1.
- Teams will play against gross par if other team is unable to play during set week.
- **ABSOLUTELY NO MULLIGANS.** If there is an issue please contact a Bridgewater staff member.
- For handicap purposes only, the max score is NET double bogey.
- Payouts at the end of the season will be based on the number of teams.
- Teams must print scorecard after each round. Failure to print will result in ZERO points.
- If a team/player knows they will not be available a certain week, they may play their round ahead. NO makeups or player substitutions will be allowed.

Simulator Rules:

- All players must use a clean golf ball (no markings) and make sure golf clubs are clean.
- Golf shoes must be clean.
- No food or drink in the hitting area.
- Only hit from designated area.
- Any conduct determined to be dangerous or inappropriate will not be tolerated.